

THE PAWN



TRAPPED – DESTINY OF GOOD ... or EVIL?
A rare species of illustrated interactive fiction



• AMIGA •

THE PAWN BY MAGNETIC SCROLLS

Man-Years in the making, 'The Pawn' is already acknowledged as a classic.



* Screen Shots from Atari ST version

Set in the mythical world of Kerovnia, this amusing and complex tale is subtle enough to appeal to the beginner and hardened adventurer alike. A revolutionary text-handling system allows input of complicated sentences and complete interaction with characters (including some very intelligent animals!). The Pawn represents all its characters and objects as if they existed in a real world, storing complex information about their attributes and properties linked to their particular position or context in the game.

Your objectives are manyfold: The simplest is to escape from Kerovnia, but you will find others as you wander about the land and communicate with the characters you meet. The Pawn combines a rich text adventure, with stunning colour graphics, and a language parser that will set the standards for years to come.

"Adventurers will find The Pawn a delight" **QL World**

"The Pawn is a staggeringly clever... adventure" **Popular Computing Weekly**

"Long live King Erik and The Pawn" **Sinclair User**

If you enjoy adventures in the classic tradition prepare to meet a new master. Watch out for future releases from Magnetic Scrolls and Rainbird.

Made in the UK



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